

# Locally Solvable Tasks and the Limitations of Valency Arguments



**Hagit Attiya**

Technion



**Armando Castañeda**

UNAM



**Sergio Rajsbaum**

UNAM

**Local Proof-Styles**

(e.g. FLP85)

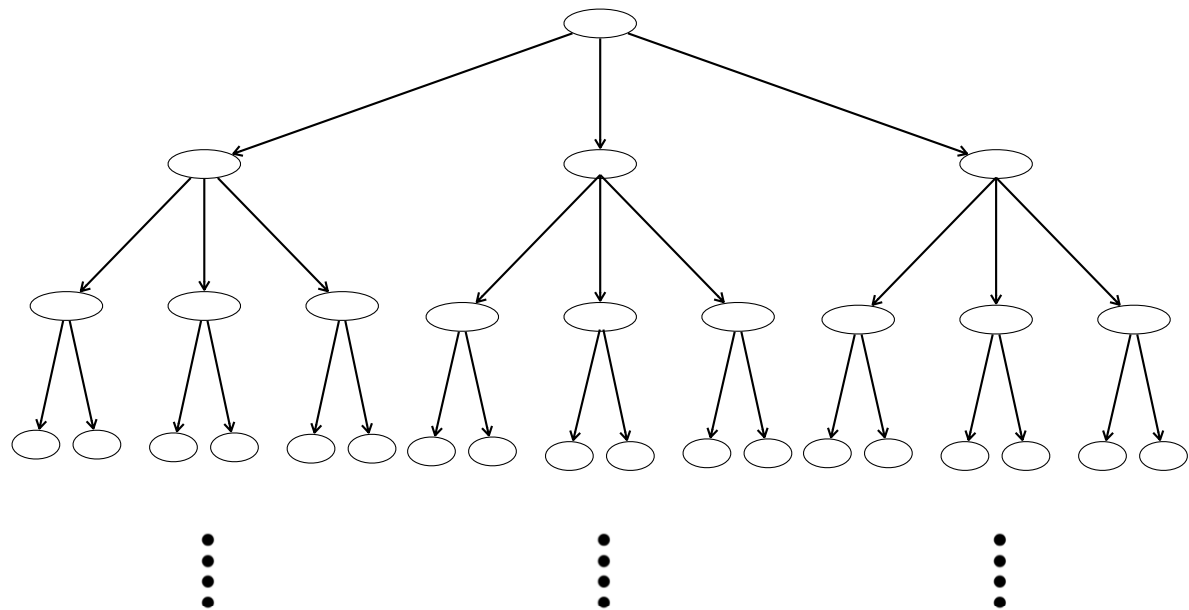
**Vs**

**Global Proof-Styles**

(e.g. BG93, HS93, SZ93)

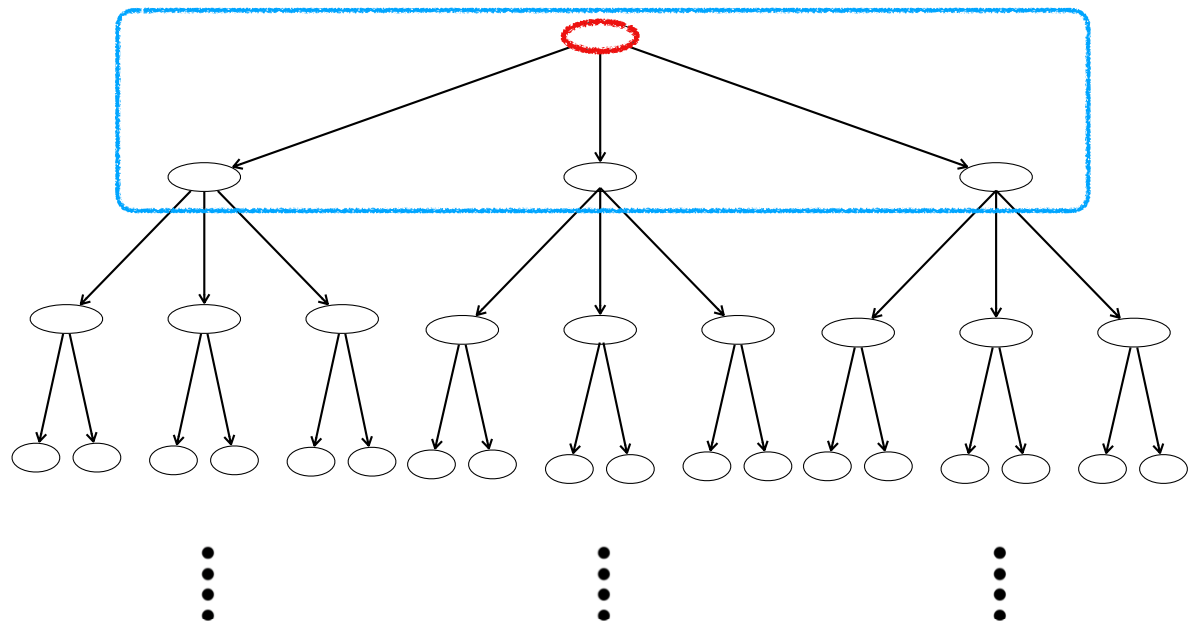
# Local Proof-Style

- Each stage:
  - single configuration holding a property
  - indistinguishability analysis
  - some successors
  - pick a successor
- Essentially, it finds an invariant
- It **corners** the protocol
- FLP85's invariant: bivalent
- Liveness => no safety
- Safety => no liveness



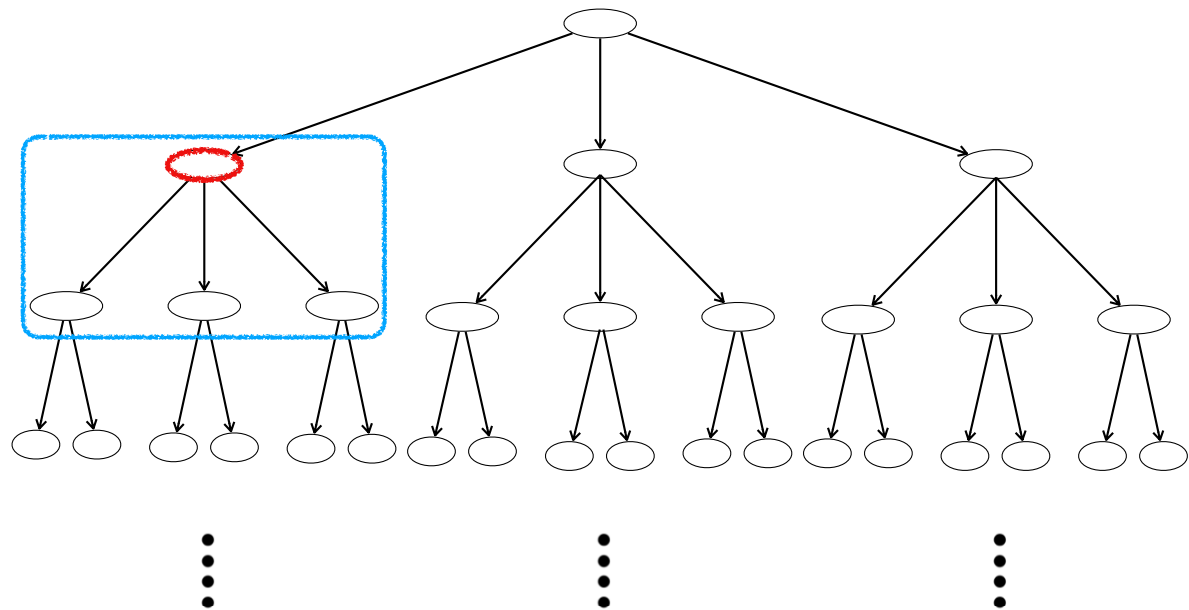
# Local Proof-Style

- Each stage:
  - single configuration holding a property
  - indistinguishability analysis
  - some successors
  - pick a successor
- Essentially, it finds an invariant
- It **corners** the protocol
- FLP85's invariant: bivalent
- Liveness => no safety
- Safety => no liveness



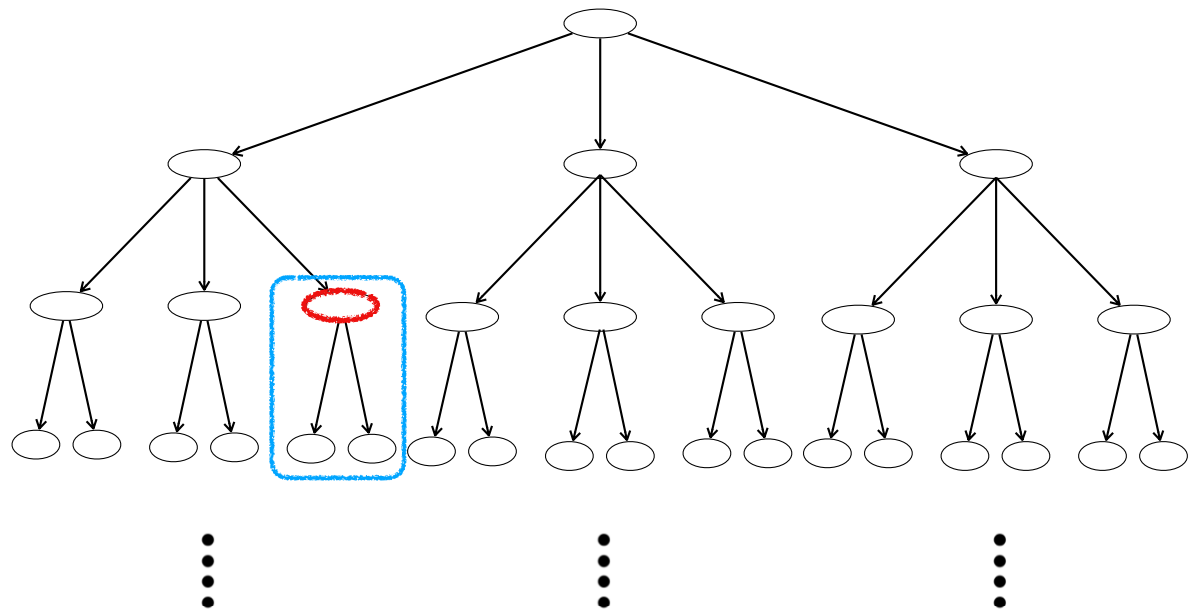
# Local Proof-Style

- Each stage:
  - single configuration holding a property
  - indistinguishability analysis
  - some successors
  - pick a successor
- Essentially, it finds an invariant
- It **corners** the protocol
- FLP85's invariant: bivalent
- Liveness => no safety
- Safety => no liveness



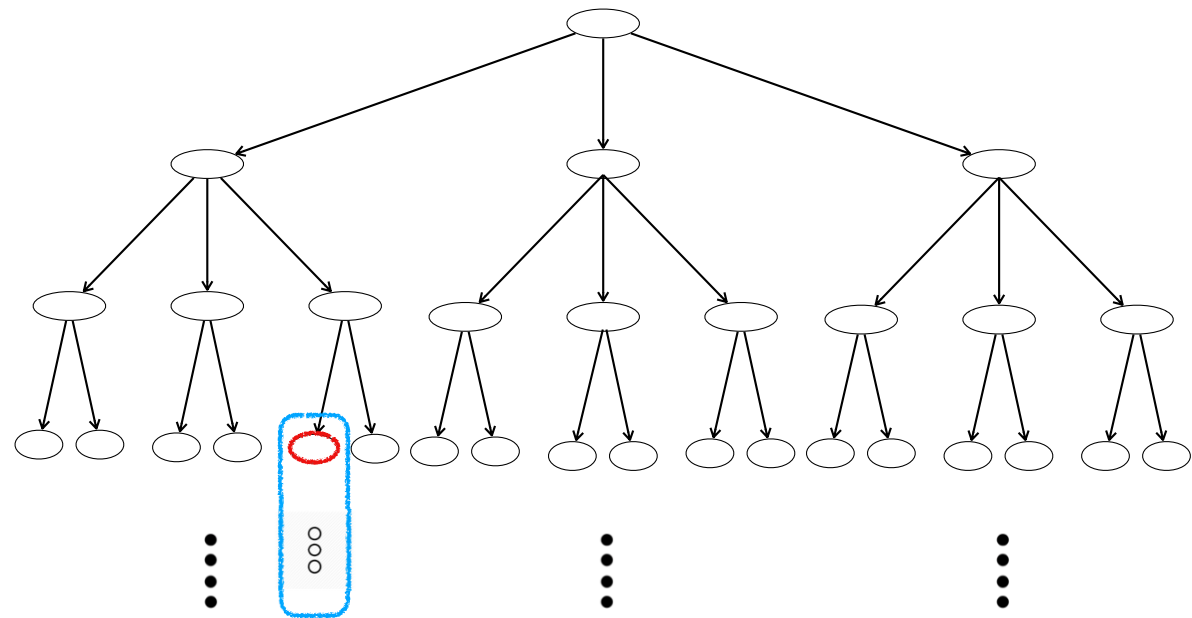
# Local Proof-Style

- Each stage:
  - single configuration holding a property
  - indistinguishability analysis
  - some successors
  - pick a successor
- Essentially, it finds an invariant
- It **corners** the protocol
- FLP85's invariant: bivalent
- Liveness => no safety
- Safety => no liveness



# Local Proof-Style

- Each stage:
  - single configuration holding a property
  - indistinguishability analysis
  - some successors
  - pick a successor
- Essentially, it finds an invariant
- It **corners** the protocol
- FLP85's invariant: bivalent
- Liveness => no safety
- Safety => no liveness



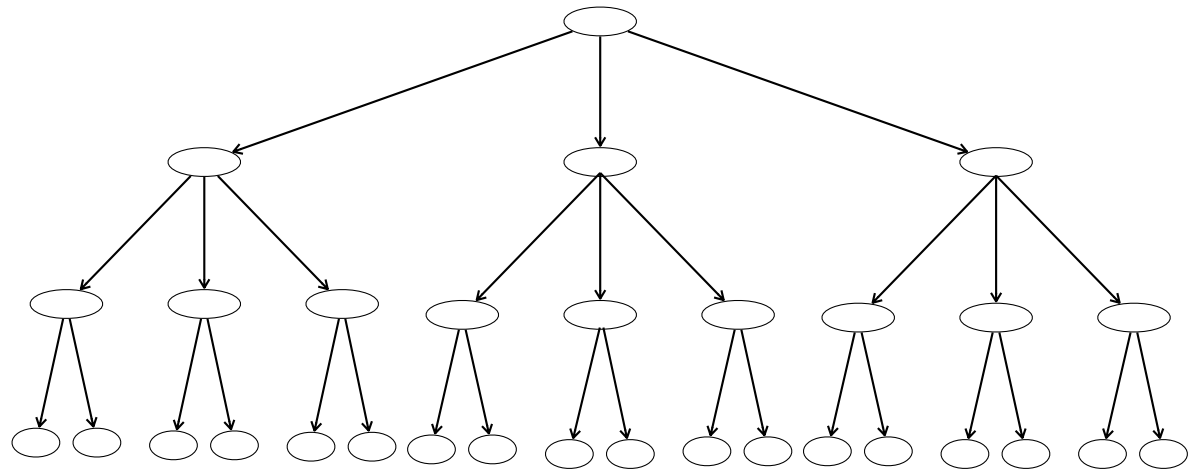
# Local Proof-Style

- Started with FLP85: There is no 1-resilient message-passing protocol for consensus
- Consensus:
  - Termination: all correct processes decide
  - Validity: a decided value is a proposal
  - Agreement: correct processes decide the same value
- Same proof-style for many tasks:
  - Approximate agreement
  - Randomized consensus
  - Concurrent data structures
- Simple and elegant approach
- Typically, only a few assumptions are needed (e.g. full-information)



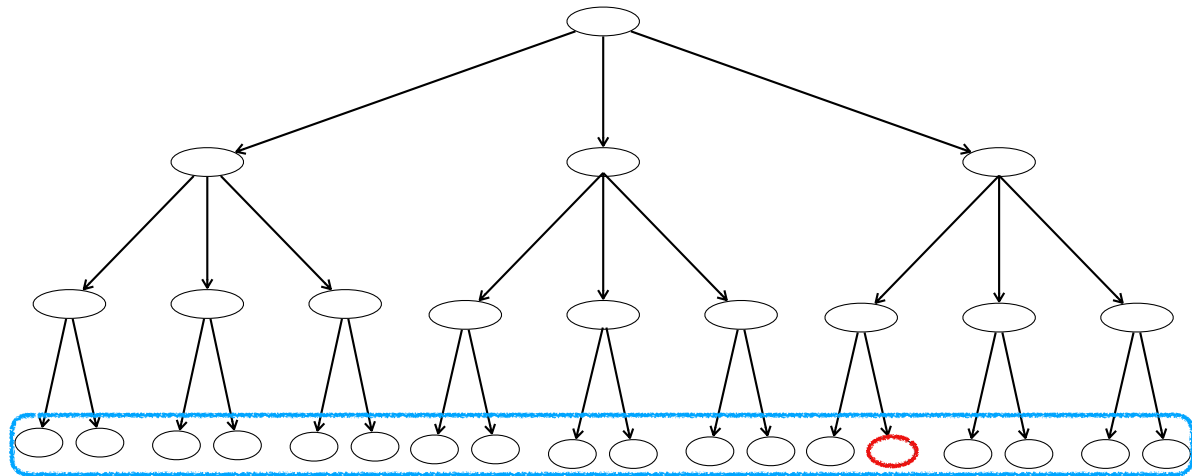
# Global Proof-Style

- Only final configurations
- All in a combinatorial object
- Commutative properties in the object
- Analyze properties of the object
- There **exists** a mistake
- BG93, HS93, SZ93: Sperner's lemma
- Liveness => no safety



# Global Proof-Style

- Only final configurations
- All in a combinatorial object
- Commutative properties in the object
- Analyze properties of the object
- There **exists** a mistake
- BG93, HS93, SZ93: Sperner's lemma
- Liveness => no safety



# Global Proof-Style

- Started with BG93, HS93, SZ93: There is no wait-free read/write shared memory protocol for  $k$ -set agreement
- $k$ -set agreement:
  - Termination: all correct processes decide
  - Validity: a decided value is a proposal
  - $k$ -Agreement: correct processes decide at most  $k$  distinct values
- Same proof-style for other tasks, e.g. renaming, weak symmetry breaking
- Powerful tool: Solvability characterization of **any** task.
- Assumptions are needed. Some models are problematic (e.g. non-compact, no round-structure)
- Almost global proof. Ficher&Lynch82:  $t+1$  round lower bound for synchronous consensus

# Local vs Global

- Is there a local impossibility proof for set-agreement or renaming?
- Can a set agreement or renaming protocol be ‘cornered’?
- Is there always a local impossibility proof?
- Is the complexity of global style-proofs unavoidable?

# Local vs Global

- Is there a local impossibility proof for set-agreement or renaming?
- Can a set agreement or renaming protocol be ‘cornered’?
- Is there always a local impossibility proof?
- Is the complexity of global style-proofs unavoidable?

**Our result: There is no local impossibility proof for  $(n-1)$ -set agreement or  $(2n-2)$ -renaming in Iterated Immediate Snapshot (IIS) model**

# Local vs Global

- Is there a local impossibility proof for set-agreement or renaming?
- Can a set agreement or renaming protocol be ‘cornered’?
- Is there always a local impossibility proof?
- Is the complexity of global style-proofs unavoidable?

**Our result: There is no local impossibility proof for  $(n-1)$ -set agreement or  $(2n-2)$ -renaming in Iterated Immediate Snapshot (IIS) model**

**This talk about set agreement**

# Previous Work

- Line of research recently started by Alistarh, Aspnes, Ellen, Gelashvili and Zhu in 2019
- Defined extension-based proofs in Non-uniform IIS (NIIS)
- Their result: No extension-based proof for k-set agreement in NIIS
- Our approach is different
- More about this later

# Iterated Immediate Snapshot (IIS)


- $n$  asynchronous processes
- Wait-free: at most  $n-1$  crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots n][1 \dots n]$
- Round  $r$ : processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together



# Iterated Immediate Snapshot (IIS)

- n asynchronous processes
- Wait-free: at most n-1 crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots ][1 \dots n]$
- Round r: processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

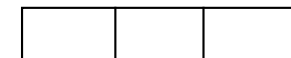
Round Proc ID



# Iterated Immediate Snapshot (IIS)

- n asynchronous processes
- Wait-free: at most n-1 crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots ][1 \dots n]$
- Round r: processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

Round Proc ID

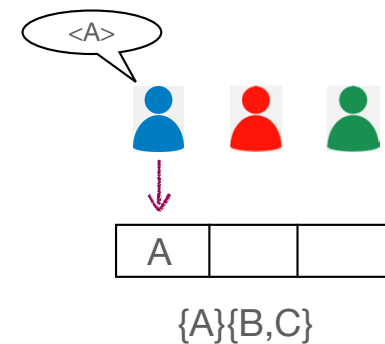



{A}{B,C}

# Iterated Immediate Snapshot (IIS)

- $n$  asynchronous processes
- Wait-free: at most  $n-1$  crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots ][1 \dots n]$
- Round  $r$ : processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

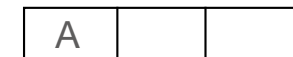
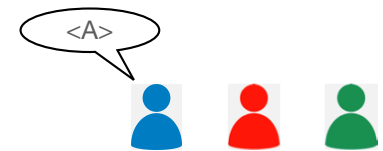
Round Proc ID



# Iterated Immediate Snapshot (IIS)

- $n$  asynchronous processes
- Wait-free: at most  $n-1$  crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots ][1 \dots n]$
- Round  $r$ : processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

Round Proc ID

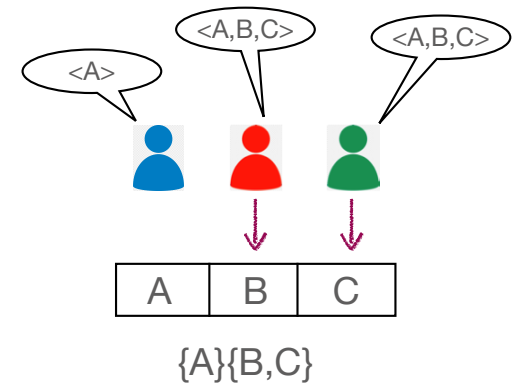


{A}{B,C}

# Iterated Immediate Snapshot (IIS)

- $n$  asynchronous processes
- Wait-free: at most  $n-1$  crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots ][1 \dots n]$
- Round  $r$ : processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

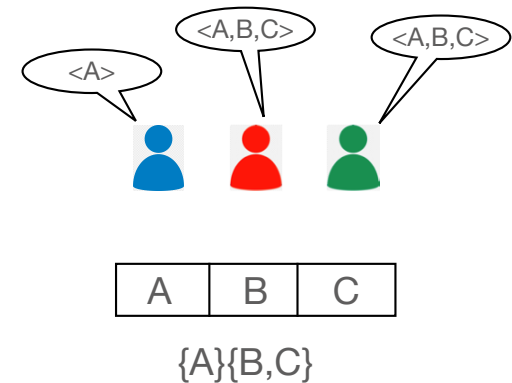
Round Proc ID



# Iterated Immediate Snapshot (IIS)

- $n$  asynchronous processes
- Wait-free: at most  $n-1$  crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots ][1 \dots n]$
- Round  $r$ : processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

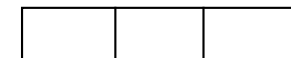
Round Proc ID



# Iterated Immediate Snapshot (IIS)

- $n$  asynchronous processes
- Wait-free: at most  $n-1$  crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots ][1 \dots n]$
- Round  $r$ : processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

Round Proc ID

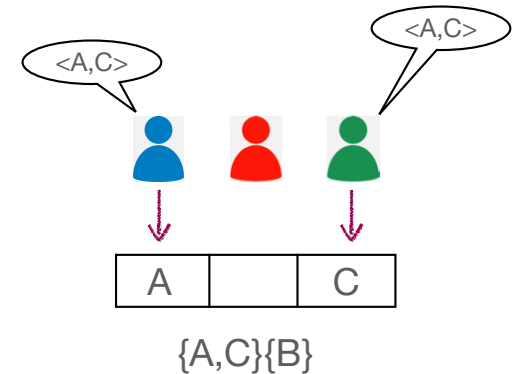


{A,C}{B}

# Iterated Immediate Snapshot (IIS)

- $n$  asynchronous processes
- Wait-free: at most  $n-1$  crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots][1 \dots n]$
- Round  $r$ : processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

Round Proc ID

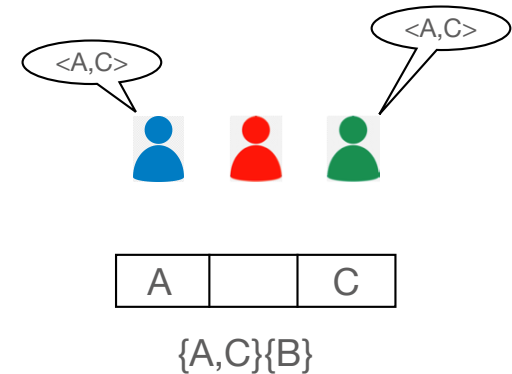




# Iterated Immediate Snapshot (IIS)

- $n$  asynchronous processes
- Wait-free: at most  $n-1$  crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots][1 \dots n]$
- Round  $r$ : processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

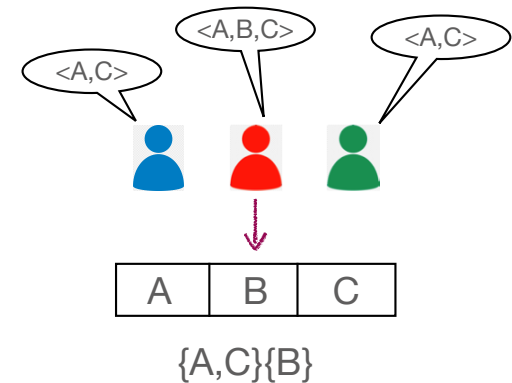
Round Proc ID



# Iterated Immediate Snapshot (IIS)

- $n$  asynchronous processes
- Wait-free: at most  $n-1$  crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots ][1 \dots n]$
- Round  $r$ : processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

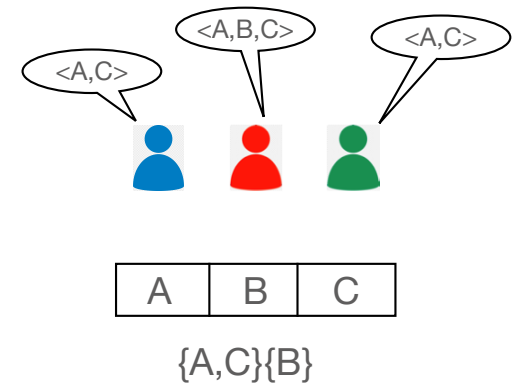
Round Proc ID



# Iterated Immediate Snapshot (IIS)

- $n$  asynchronous processes
- Wait-free: at most  $n-1$  crash failures
- Round-based structure
- Full-information: each process writes all it knows
- Infinite bidimensional shared memory:  $M[1 \dots][1 \dots n]$
- Round  $r$ : processes do **immediate snapshot** in  $M[r]$
- Immediate snapshot:
  - Sequence of concurrency classes
  - Processes in a concurrency class write together then snapshot together

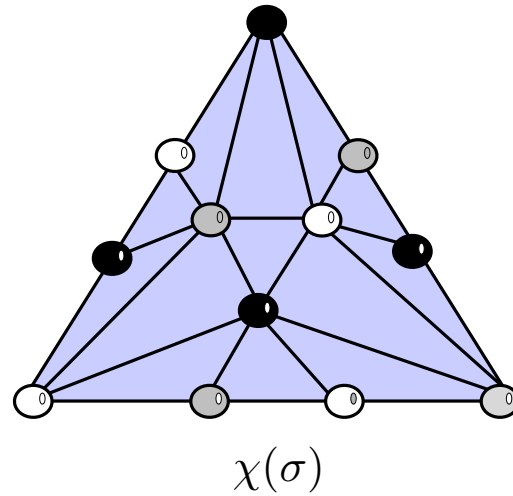
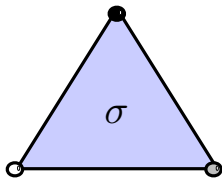
Round Proc ID



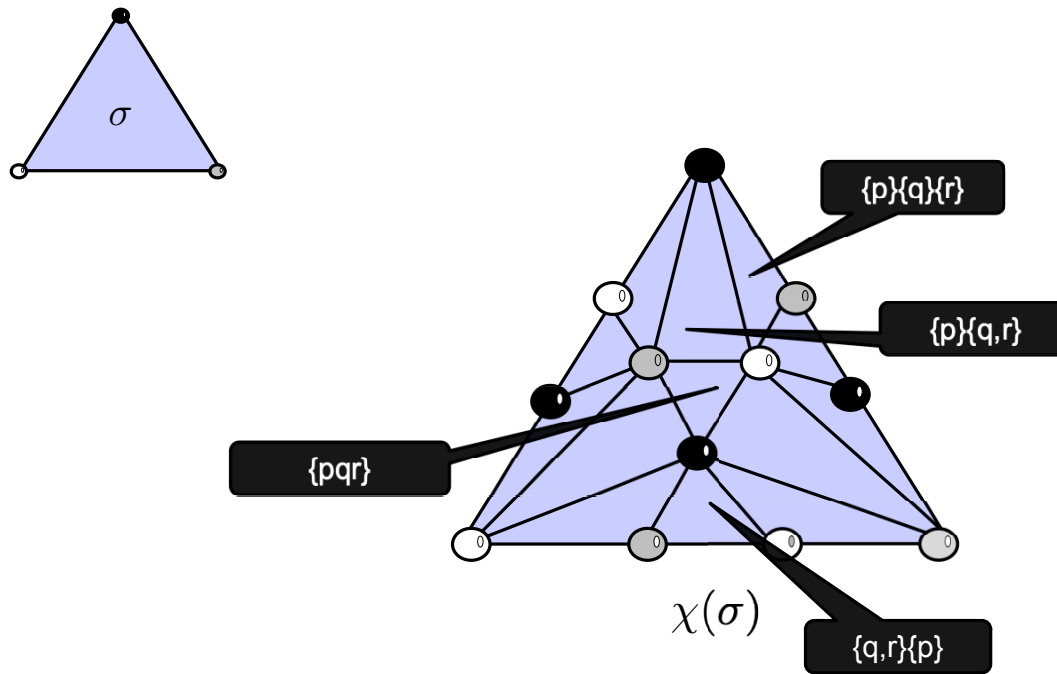
# Topological Interpretation of IIS

- View = vertex
- Configuration = set of views = (combinatorial) simplex
- Partial configuration = subset of a configuration = simplex
- Initial configurations = input simplexes
- A bunch of simplexes make a (combinatorial) simplicial complex
- Like a graph in higher dimensions
- Commutativity of operations in a single object

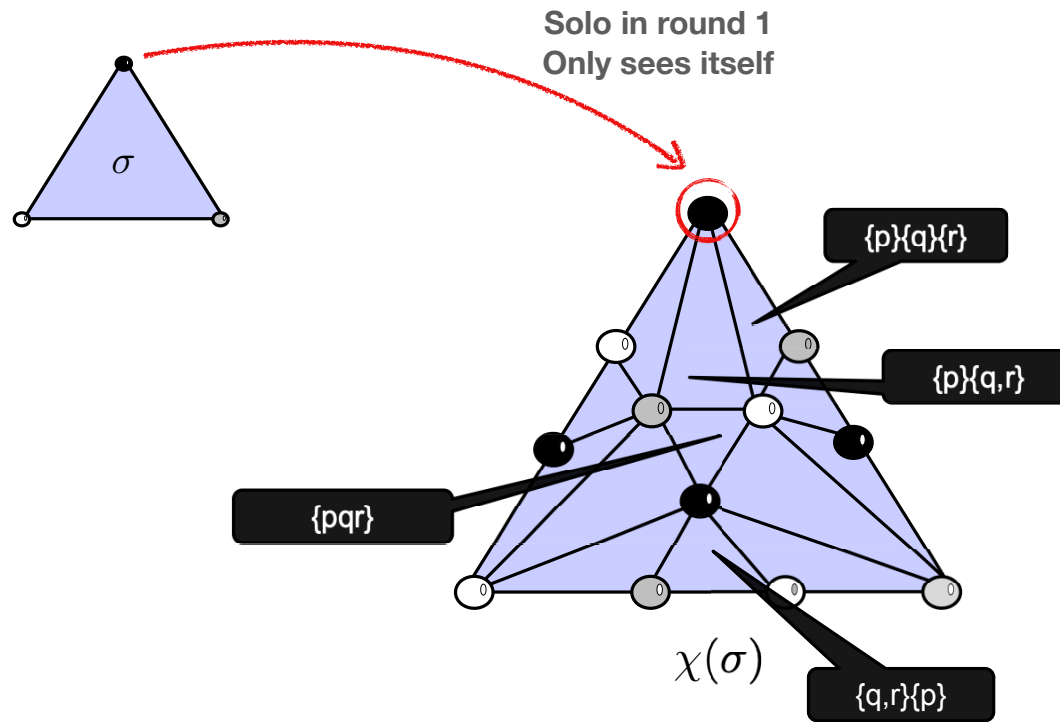
# Topological Interpretation of IIS



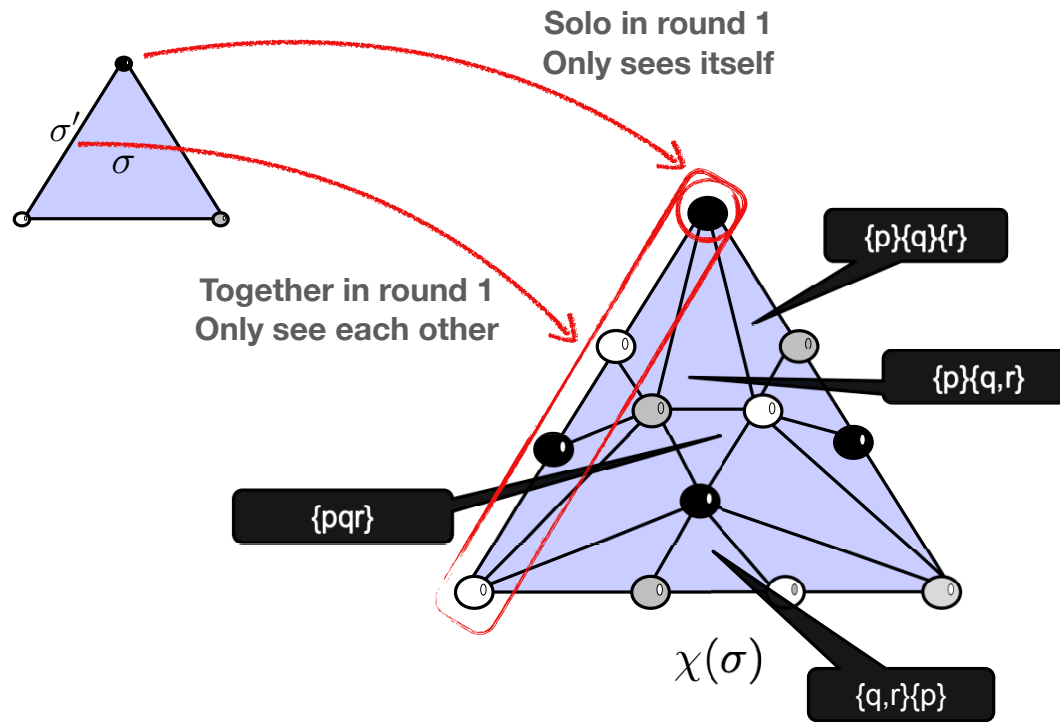
# Topological Interpretation of IIS



# Topological Interpretation of IIS

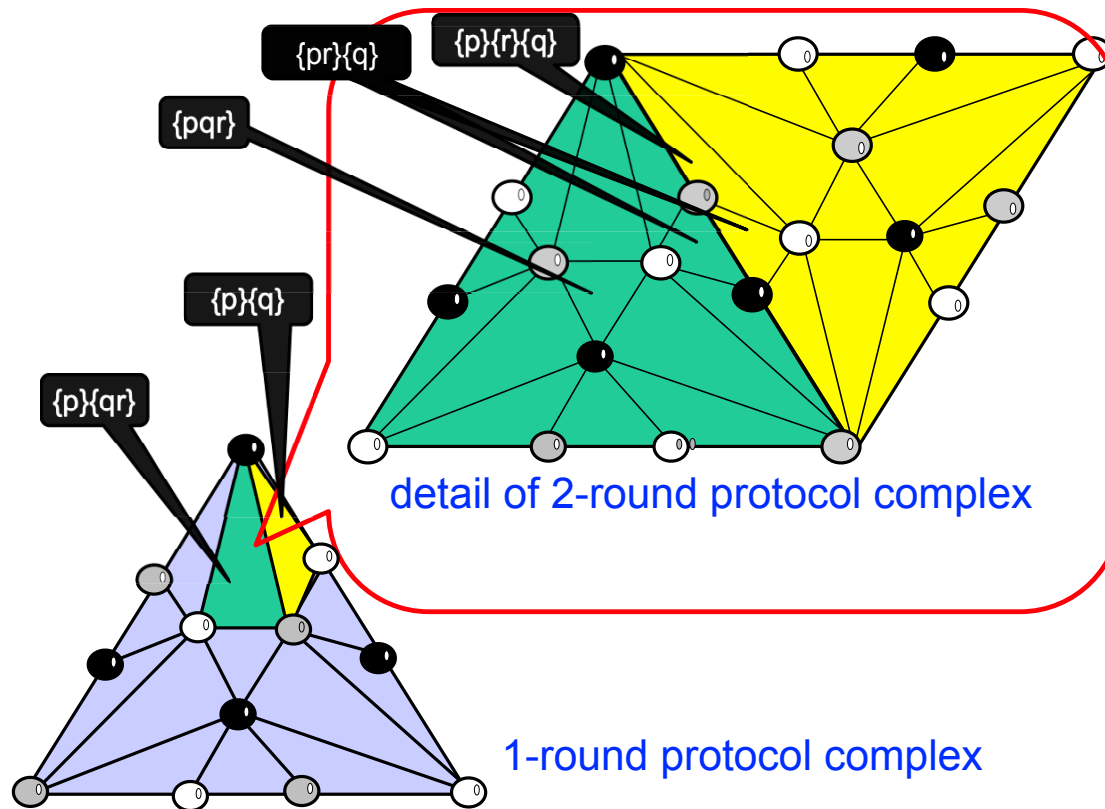


# Topological Interpretation of IIS

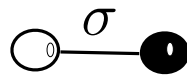




# Topological Interpretation of IIS



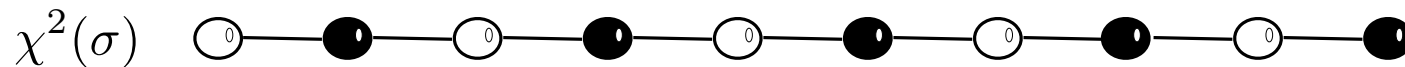
# Topological Interpretation of IIS



input simplex (initial configuration)

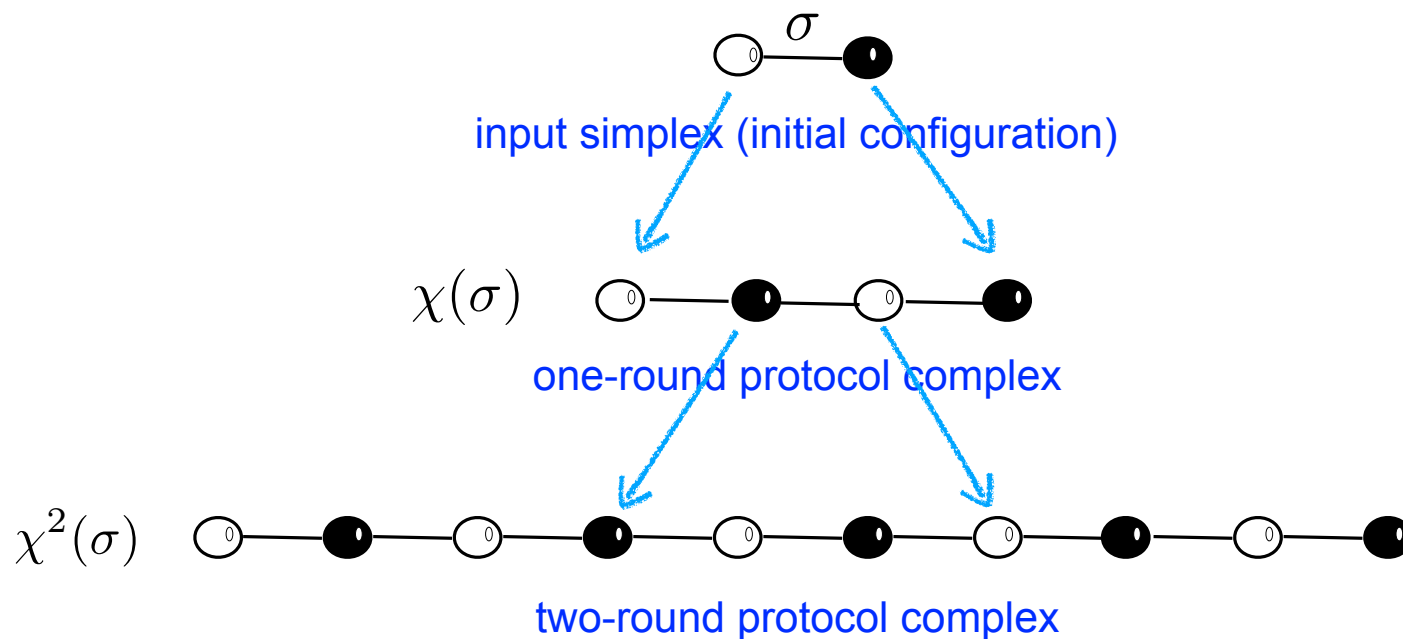


one-round protocol complex

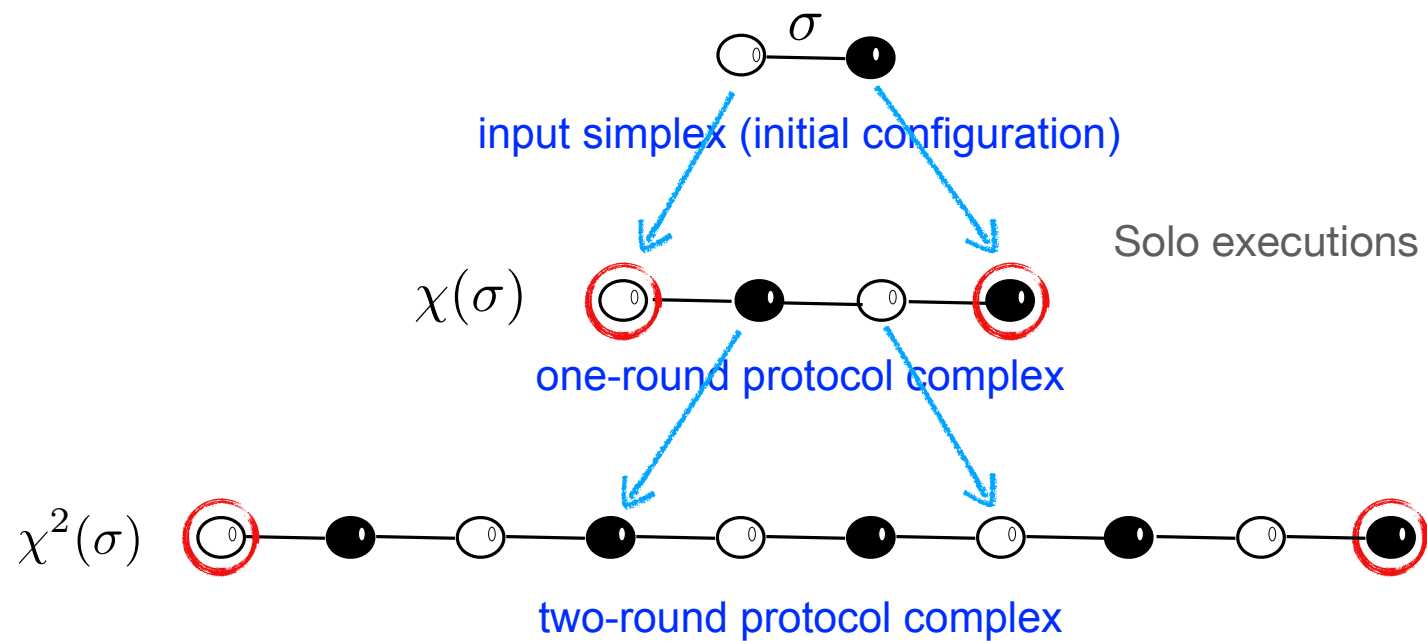


two-round protocol complex

# Topological Interpretation of IIS



# Topological Interpretation of IIS



# Bounded Termination

- Task: Input/Output relation (consensus, set agreement, renaming)
- Task with **finite number** of input configurations => **Bounded termination**
- Processes decide/terminate after R rounds; R is unknown a priori

```
Protocol Generic(input: v_i)
  view_i = v_i
  for r = 1 up to R do
    view_i = IS(M[r], view_i)
  endfor
  decide dec(view_i)
endProtocol
```

# Task Solvability

- $\chi^m(\sigma)$  = complex with all configuration after m IIS rounds starting at configuration  $\sigma$
- Protocol = function from vertices of  $\chi^R(\sigma)$  (R-round views) to decisions

**The protocol solves a task  $T \iff$  decisions in simplexes of  $\chi^R(\sigma)$  satisfy  $T$ 's specification, for every input simplex  $\sigma$**

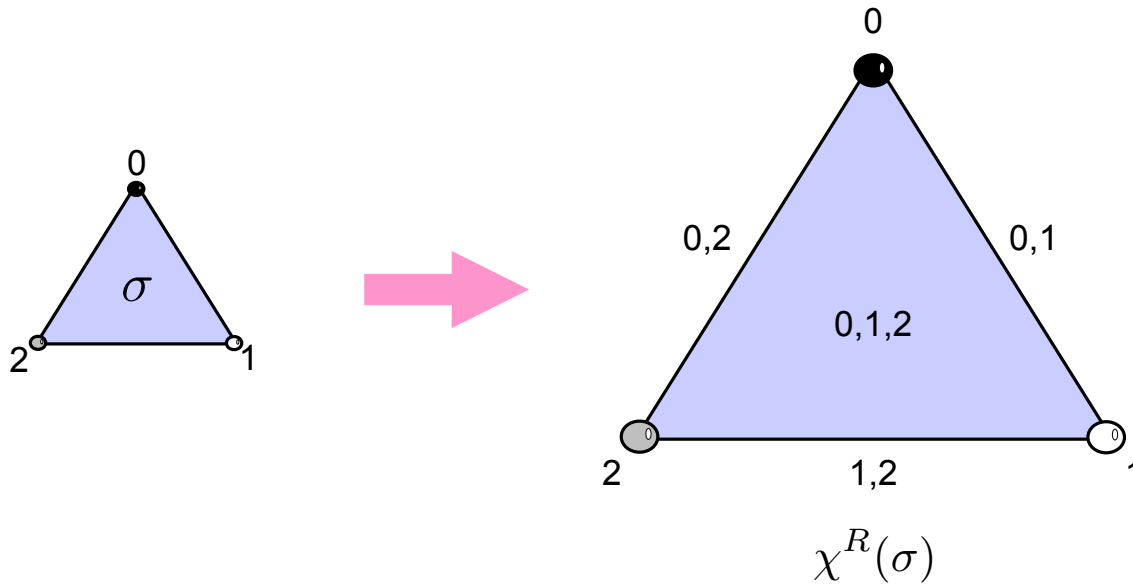
# Task Solvability

- $\chi^m(\sigma)$  = complex with all configuration after m IIS rounds starting at configuration  $\sigma$
- Protocol = function from vertices of  $\chi^R(\sigma)$  (R-round views) to decisions

The protocol solves a task  $T \Leftrightarrow$  decisions in simplexes of  $\chi^R(\sigma)$  satisfy  $T$ 's specification, for every input simplex  $\sigma$

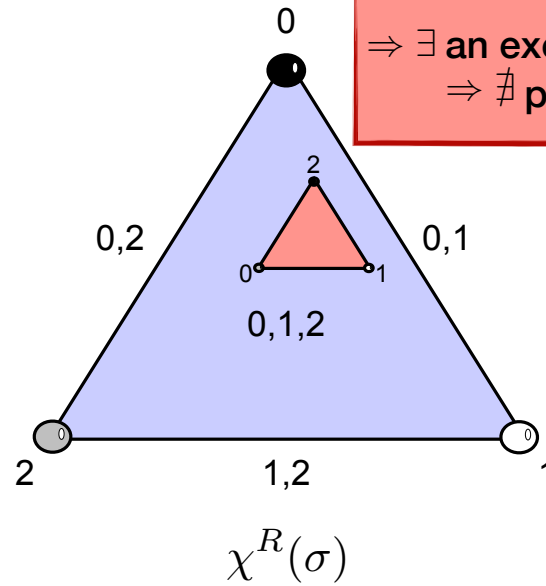
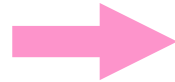
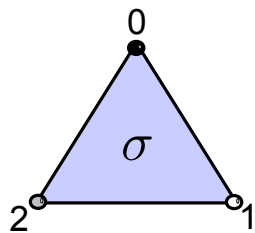
Task  $T$  is solvable in IIS  $\Leftrightarrow$   $T$  is solvable in standard wait-free read/write shared memory model

# Global Impossibility Proof for 2-Set Agreement





# Global Impossibility Proof for 2-Set Agreement

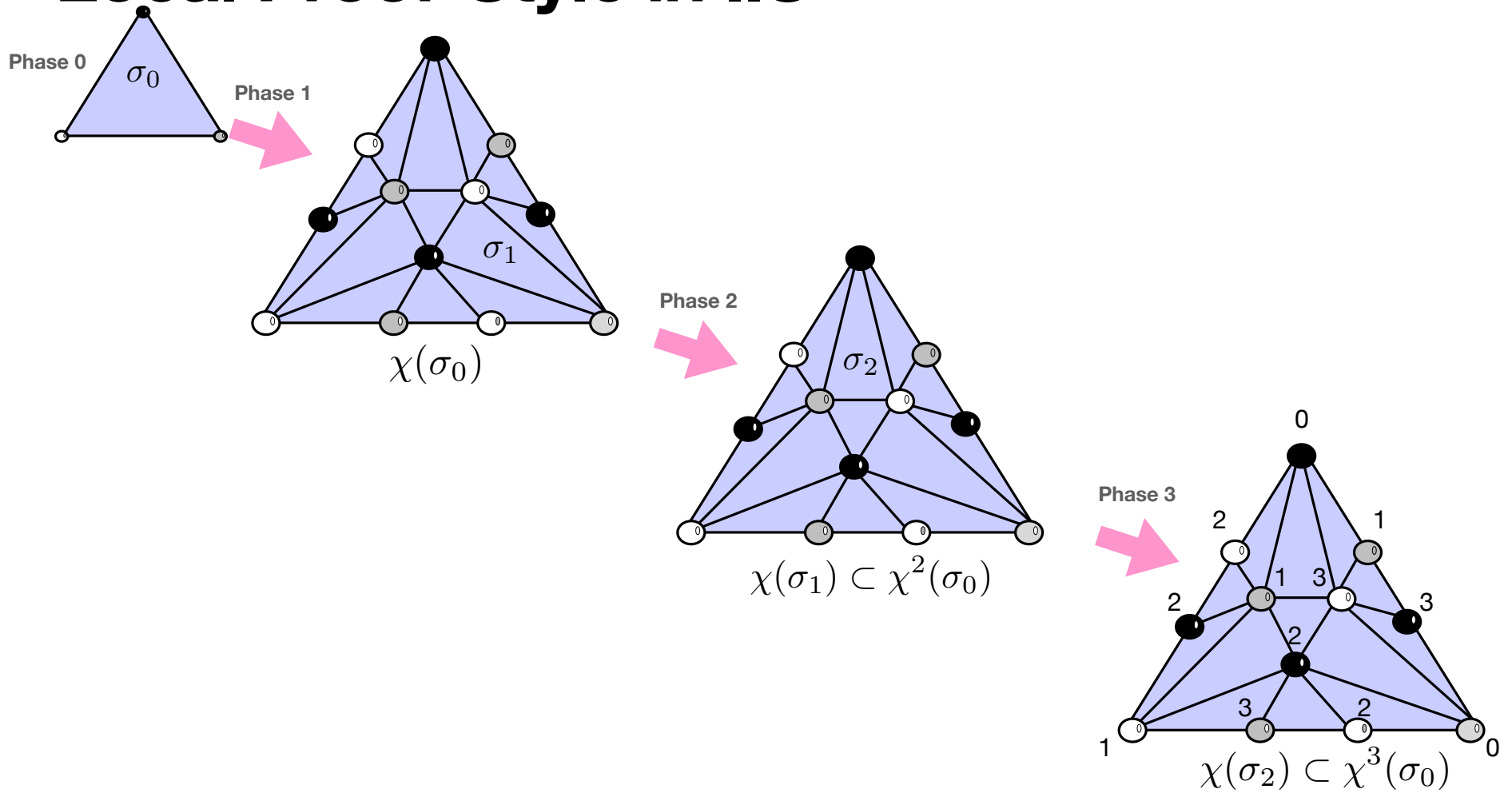


Sperner's lemma: there is a simplex  
with all colors  
 $\Rightarrow \exists$  an execution with 3 distinct decisions  
 $\Rightarrow \nexists$  protocol for 2-set agreement

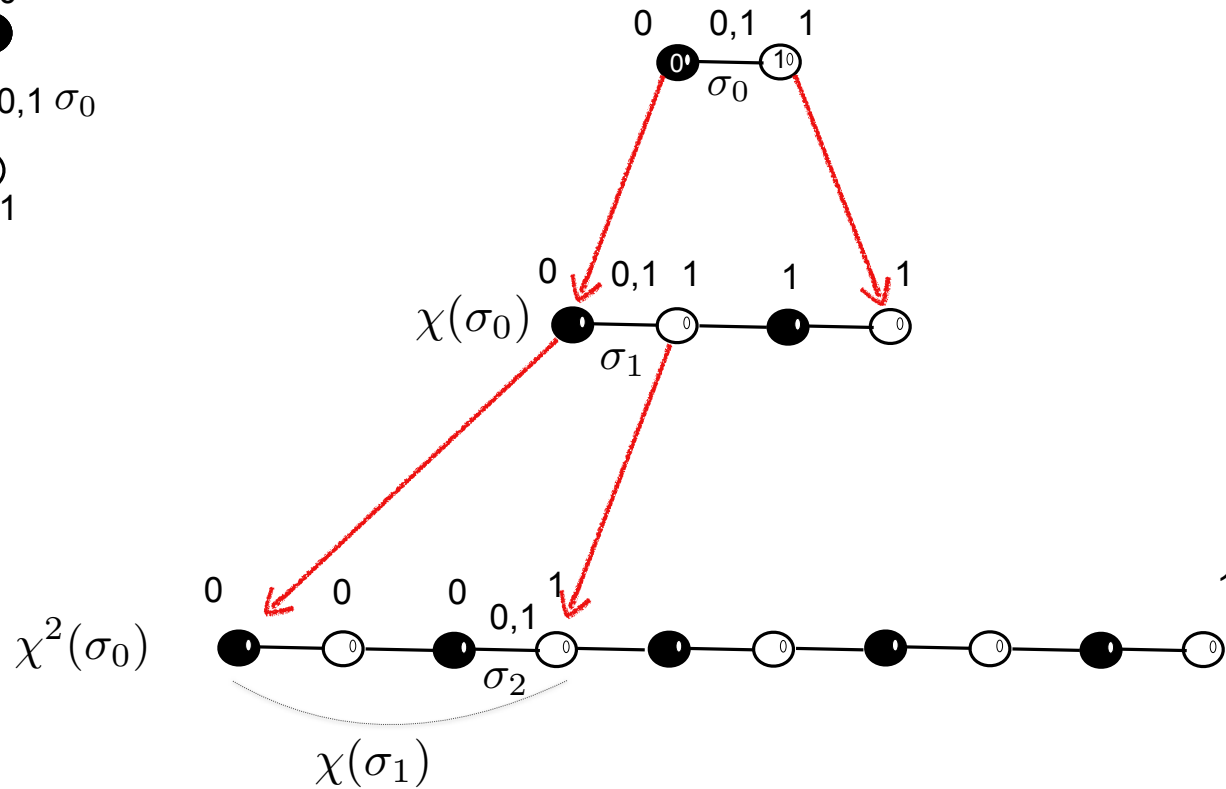
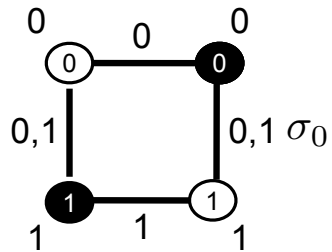
# Local Proof-Style in IIS

- For  $j$ -round simplex (configuration)  $\sigma' \in \chi^j(\sigma)$ ,  
 $\chi^{R-j}(\sigma') = R$ -round simplexes at the end of  $\sigma'$ -only extensions with  $R-j$  rounds
- Valency of  $\sigma'$ : set with all decisions in  $\chi^{R-j}(\sigma')$
- Phase  $i > 0$ :
  - Starts with a  $(i-1)$ -round simplex  $\sigma_{i-1} \in \chi^{i-1}(\sigma_0)$
  - All successors after one round in  $\chi(\sigma_{i-1}) \subset \chi^i(\sigma_0)$  ( $i$ -round simplexes)
  - The hypothetical protocol gives all valencies in  $\chi(\sigma_{i-1})$
  - Pick a simplex  $\sigma_i$  in  $\chi(\sigma_{i-1})$
- Phase 0: Pick  $\sigma_0$  using all valencies of input simplexes (initial configurations)
- When  $i = R$ , the protocol **must reveal all decisions** in  $\chi(\sigma_{R-1}) \subset \chi^R(\sigma_0)$
- The protocol **does not exist** if valencies or decisions are inconsistent

# Local Proof-Style in IIS



# Local Impossibility Proof for Consensus

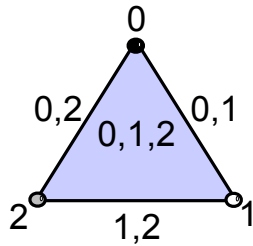


# Local Proof for Set Agreement?

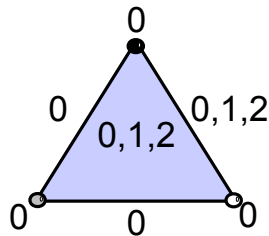
- Set agreement is impossible so **there must be mistakes**, i.e. simplexes with more than  $k$  distinct decisions
- Can a protocol **hide** its unavoidable mistakes?
- **How** to hide your mistakes?
- What needs to be **avoided**?

# Local Proof for Set Agreement?

- Fully-valent. Equivalent of bivalent for set agreement.  
Sperner's lemma  $\Rightarrow$  there is a mistake in  $\chi(\sigma_{R-1})$



- There are more cases.  
Sort of Sperner's lemma  $\Rightarrow$  there is a mistake in  $\chi(\sigma_{R-1})$

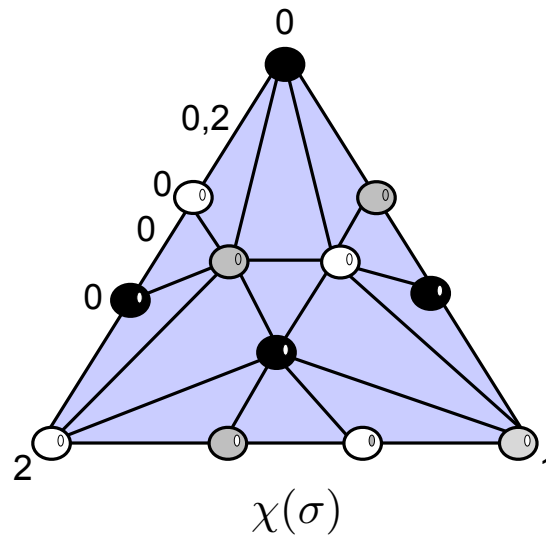
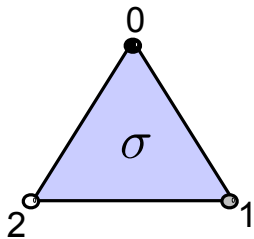


# Local Proof for Set Agreement?

- Key observation: distinct protocols induce same valencies
- The hypothetical protocol can be **more than just one protocol**
- Each protocol has unavoidable mistakes ‘in different places’
- Strategy: pick the decision of a protocol with **no local mistakes** in  $\chi(\sigma_{R-1})$
- Our formalization: **Valency tasks** and **local solvability**

# Valency Tasks for Set Agreement

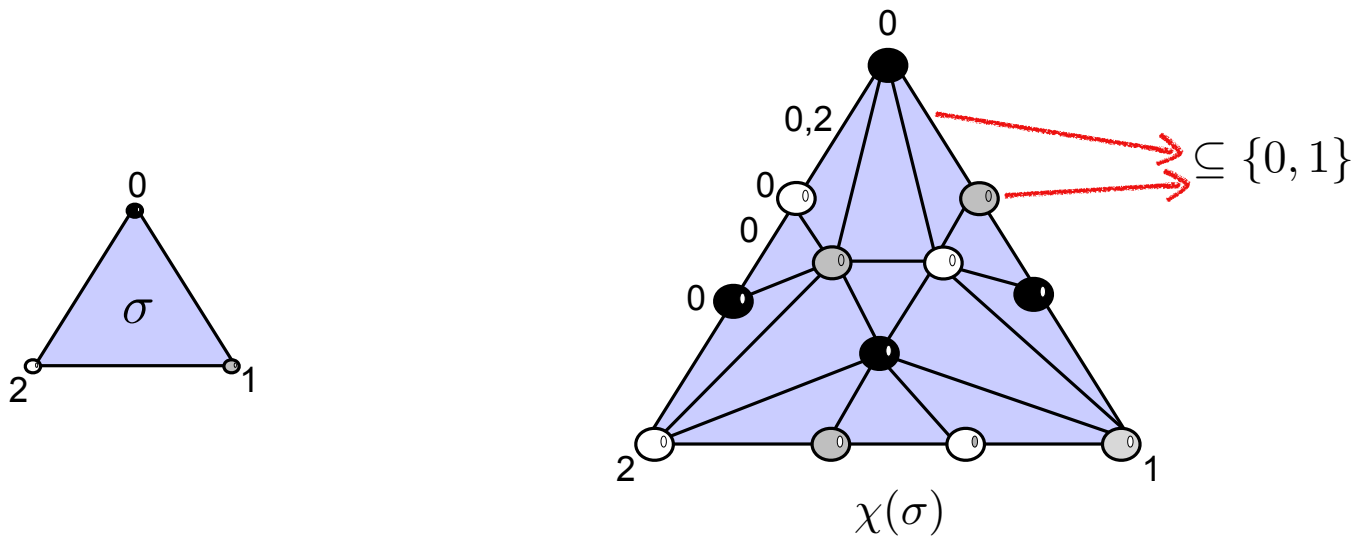
- A task like consensus, set agreement or renaming
- Input simplexes = simplexes in  $\chi^{R-1}(\sigma)$  for a set agreement input simplex  $\sigma$ ,  $R > 1$
- Each simplex has a valency satisfying validity, i.e. valency is a subset of proposals





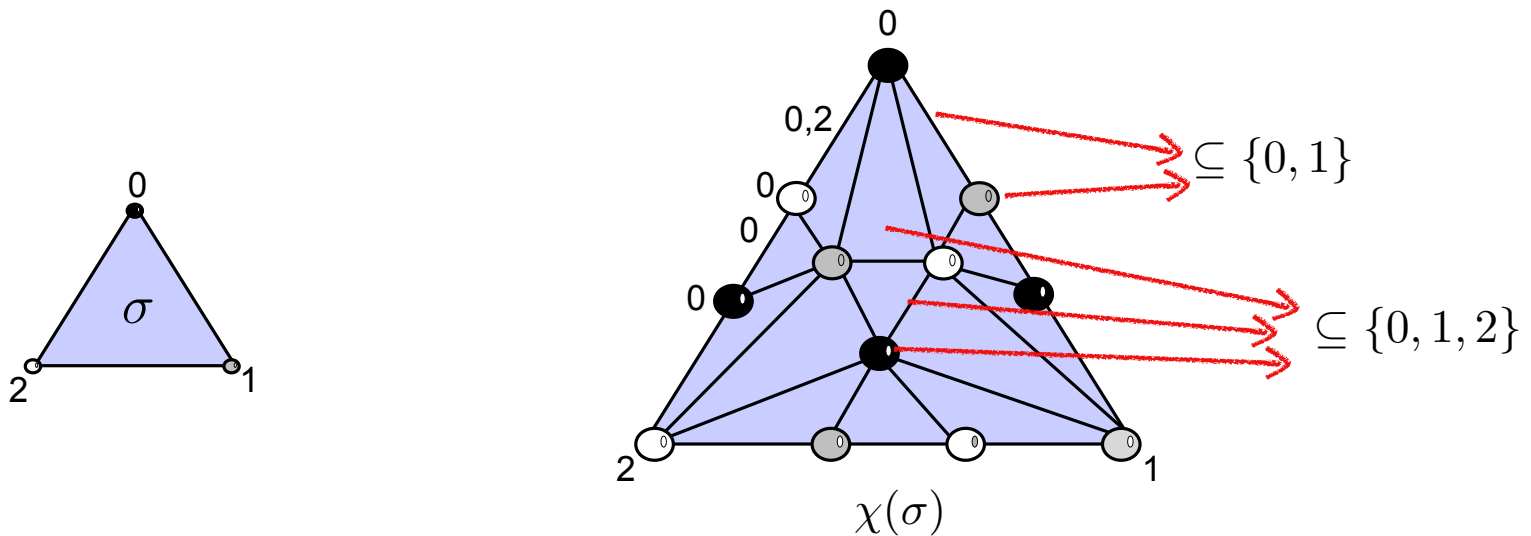
# Valency Tasks for Set Agreement

- A task like consensus, set agreement or renaming
- Input simplexes = simplexes in  $\chi^{R-1}(\sigma)$  for a set agreement input simplex  $\sigma$ ,  $R > 1$
- Each simplex has a valency satisfying validity, i.e. valency is a subset of proposals



# Valency Tasks for Set Agreement

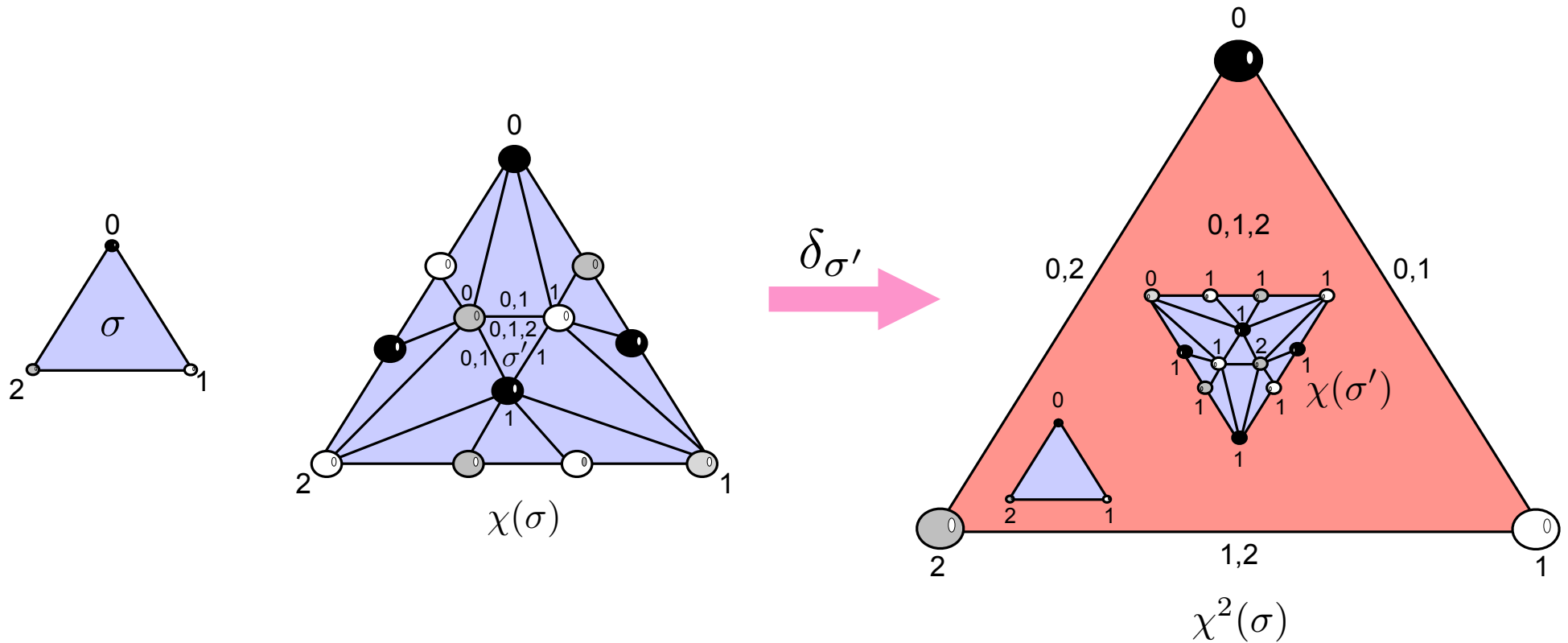
- A task like consensus, set agreement or renaming
- Input simplexes = simplexes in  $\chi^{R-1}(\sigma)$  for a set agreement input simplex  $\sigma$ ,  $R > 1$
- Each simplex has a valency satisfying validity, i.e. valency is a subset of proposals



# k-Local Solvability for Set Agreement

- Valency task  $\langle \sigma, \chi^{R-1}(\sigma), val \rangle$
- It is k-locally solvable if  $\forall \sigma' \in \chi^{R-1}(\sigma)$ , there is a R-round protocol  $\delta_{\sigma'} : V(\chi^R(\sigma)) \rightarrow in(\sigma)$  such that:
  - Valency-validity: decisions satisfy valencies specified by  $val$
  - k-Local agreement: no more than k decisions in every simplex in  $\chi(\sigma') \subset \chi^R(\sigma)$
- Rough idea: a bunch of protocols ‘solve each part’ of  $\chi^R(\sigma)$
- $val$  satisfies validity  $\Rightarrow \delta_{\sigma'}$  is a Sperner coloring
- Sperner’s lemma  $\Rightarrow \delta_{\sigma'}$  has mistakes somewhere in  $\chi^R(\sigma)$  but not in  $\chi(\sigma')$

# 2-Local Solvability for Set Agreement



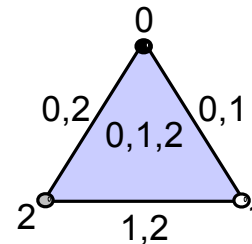
# Main Result

$\forall R > 1$ , there are valency tasks  $\langle \sigma, \chi^{R-1}(\sigma), val \rangle$  for set agreement that are  $(n-1)$ -locally solvable, for every input simplex  $\sigma$

$\forall R > 1$ , there is no valency task  $\langle \sigma, \chi^{R-1}(\sigma), val \rangle$  for consensus that is 1-locally solvable, whenever  $\sigma$  has distinct inputs

# No Local Style-Proofs for Set Agreement - Valencies

- For simplicity, every process starts with its ID (inputless version)
- There is one input simplex  $\sigma = \{(P_0, 0), (P_1, 1), \dots, (P_n, n)\}$
- $\forall \sigma' \subset \sigma$ , valency of  $\sigma' =$  inputs in  $\sigma'$
- $\sigma$  is a fully-valent configuration
- Pick any  $R > 1$  and consider an  $(n-1)$ -locally solvable valency task  $\langle \sigma, \chi^{R-1}(\sigma), val \rangle$
- For each  $i \in \{1, \dots, R-2\}$ , set valencies to the simplexes in  $\chi^i(\sigma)$  that are compatible with  $val$  (not trivial, not super hard)



# No Local Style-Proofs for Set Agreement - Strategy

- Strategy:
  - In phase  $i = 0$ ,  $\sigma_0 = \sigma$
  - In phase  $i \in \{1, \dots, R - 1\}$ , reply the valencies in  $\chi(\sigma_{i-1}) \subset \chi^i(\sigma)$
  - In phase  $i = R$ , reply the decisions in  $\chi(\sigma^{R-1}) \subset \chi^R(\sigma)$  by protocol  $\delta_{\sigma_{R-1}}$
- Existence of  $\delta_{\sigma_{R-1}}$  due to local solvability  $\langle \sigma, \chi^{R-1}(\sigma), val \rangle$
- No more than  $n-1$  distinct decisions in  $\chi(\sigma^{R-1}) \subset \chi^R(\sigma)$
- No local impossibility proof for set agreement QED
- $R$  and the valencies can be revealed in advance  $\Rightarrow$  no adaptiveness is needed

# Variants of Local Proof-Style in IIS

- $R$  does not need to be unknown
- Valencies do not need to be unknown
- Pick more than one simplex in each phase (but not a lot)
- Successors after several rounds in the future instead of just one
- Even go all the way up to one round before decision

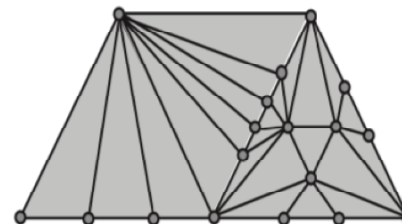


## Differences with Alistarh, Aspnes, Ellen, Gelashvili and Zhu

- Interaction between a **protocol** and a **prover**
- Each phase starts with a finite execution E
- The prover asks **decision or valency queries** to the protocol
- After finitely many queries, the prover **commits** on a finite extension of E
- The **prover wins** if it finds a contradiction or performs infinitely many phases
- Otherwise the **protocol wins**
- There is **no impossibility extension based-proof** if there is a protocol that wins *against any prover*

# Differences with Alistarh, Aspnes, Ellen, Gelashvili and Zhu

- Processes can decide at distinct rounds
- **Non-uniform IIS** (NIIS) model.  
Complexes: non-uniform subdivisions
- Their result: there is no extension-based proof for the impossibility of  $k$ -set agreement in the NIIS model
- They **do not allow** bounded termination
- Otherwise, prover performs exhaustive search, constructs simplicial complex (non-uniform subdivision) and applies Sperner's lemma
- Not in the spirit of local style-proofs but it is allowed (if bounded termination is assumed)



# Wrapping Up

- Simple formalization of local style-proofs in IIS
- Valency tasks and local-solvability
- There are locally solvable valency tasks for set agreement
- $\Rightarrow$  No local impossibility proof for set agreement
- The result holds for unbounded and bounded termination
- $(2n-2)$ -Renaming. Studied through weak symmetry breaking
- Same approach taking care of symmetries of decisions

# Future Work

- Variants of local style-proofs
- Other tasks (e.g. approximate agreement)
- Other wait-free shared memory models
- Non-compact models (e.g.  $t$ -resilient); bounded termination is an issue
- Models with no round-structure