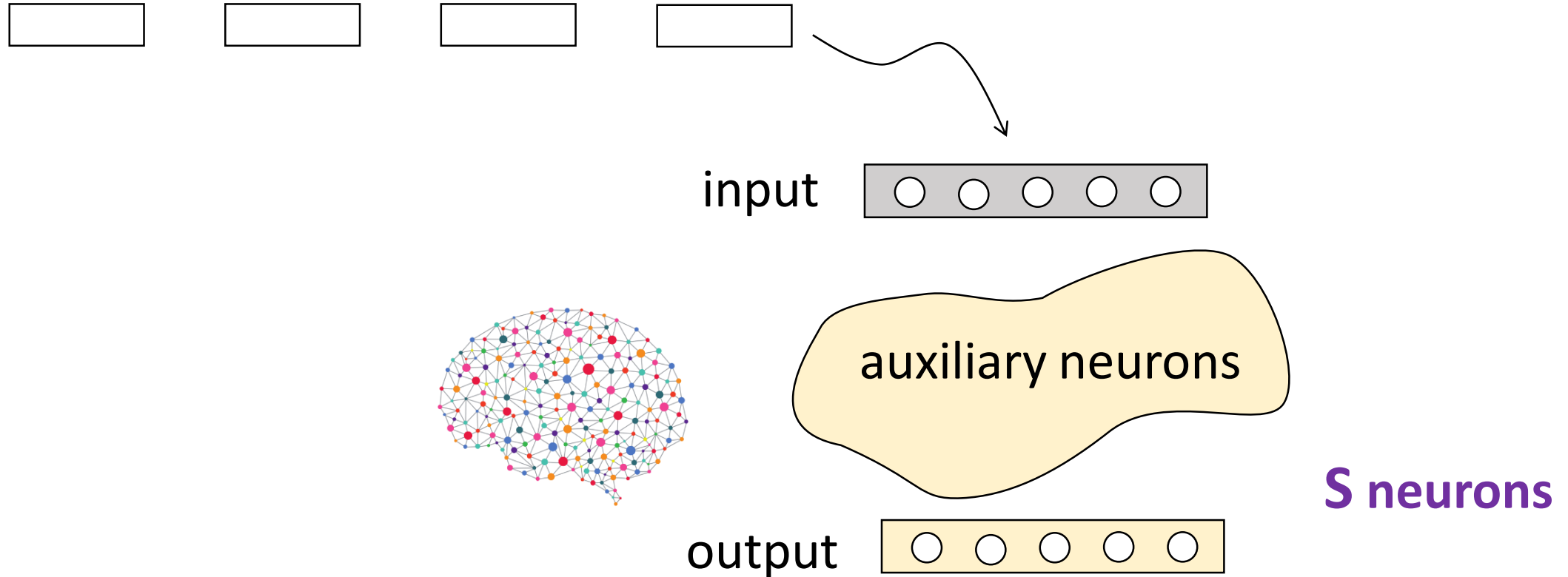


Neural Networks Through the Lens of Streaming Algorithms

Yael Hitron, Cameron Musco and Merav Parter

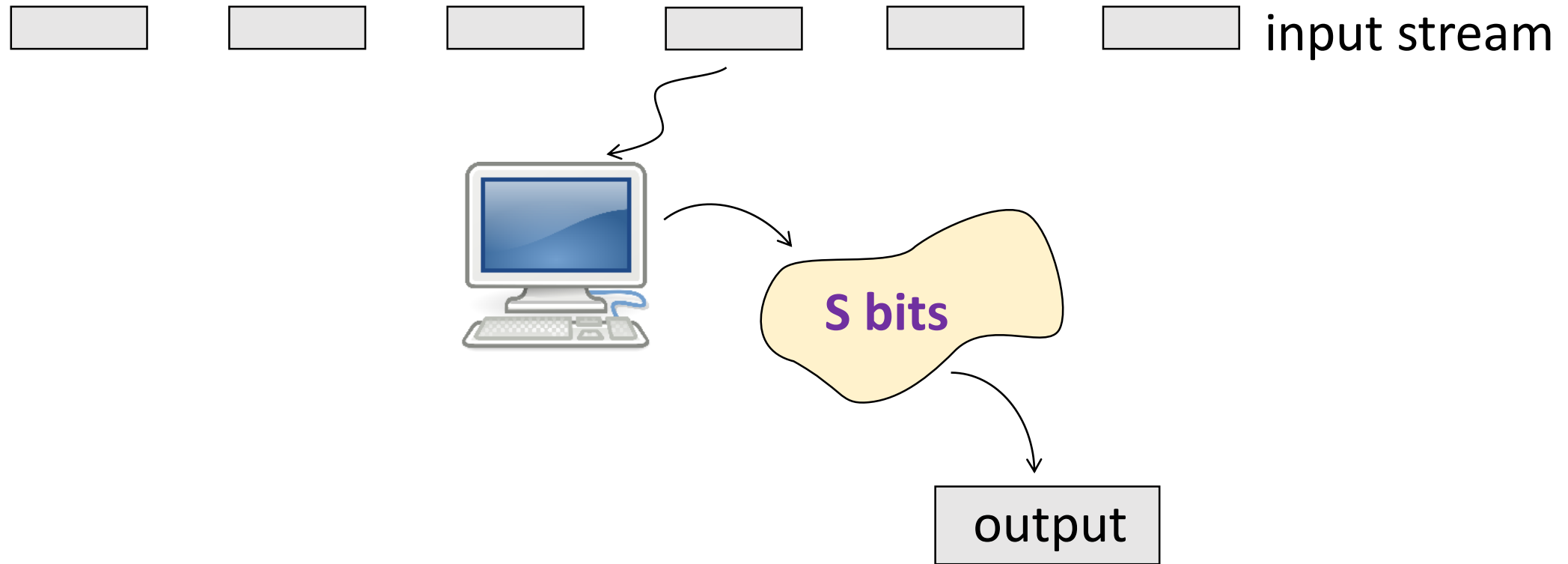


Neural algorithms



Process large scale data with limited number of neurons

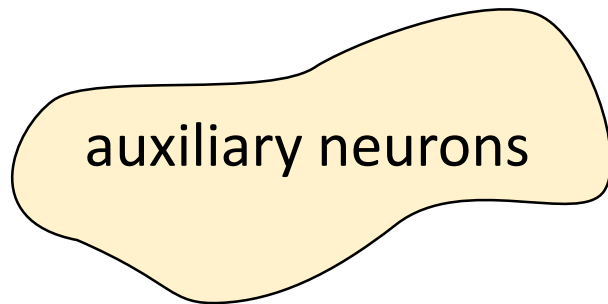
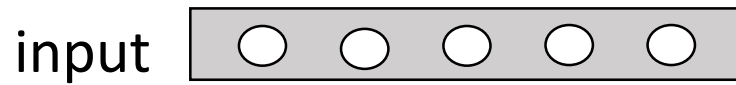
Streaming algorithms



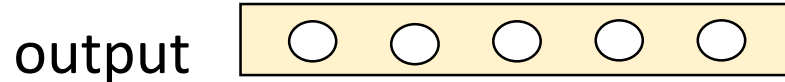
Process large scale input stream with limited space

Streaming vs neural algorithms

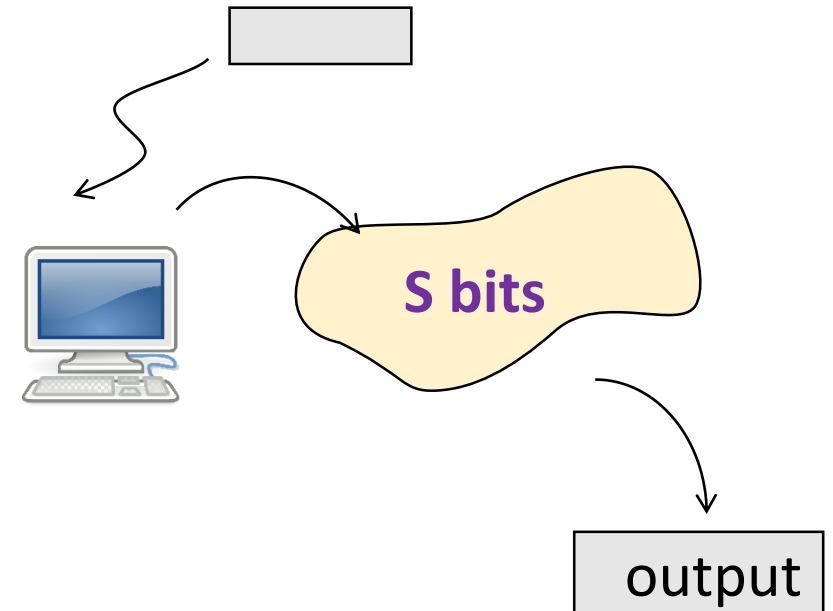
Neural algorithms



S neurons



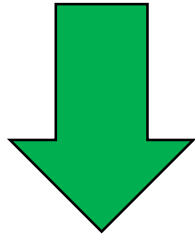
Streaming algorithms



Streaming vs neural algorithms

Streaming algorithm with space S

Question 1



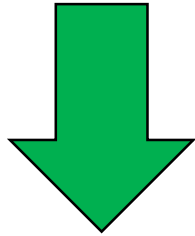
?

Neural algorithms with space $f(S)$

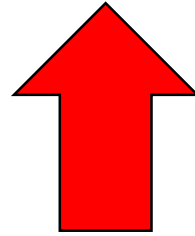
Streaming vs neural algorithms

Streaming algorithm with space S

Question 1



?



Question 2

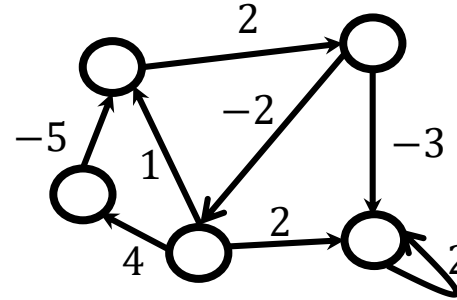
Neural algorithms with space $f(S)$

Spiking neural network [Maass, Neural Networks 97]

Directed weighted graph

Nodes – neurons

Weighted edges – synaptic connections

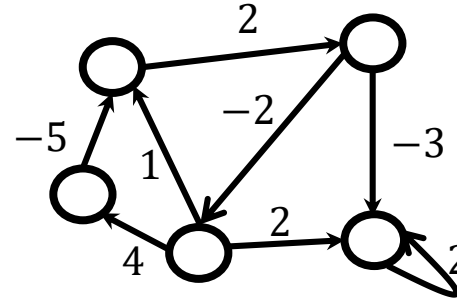


Spiking neural network [Maass, Neural Networks 97]

Directed weighted graph

Nodes – neurons

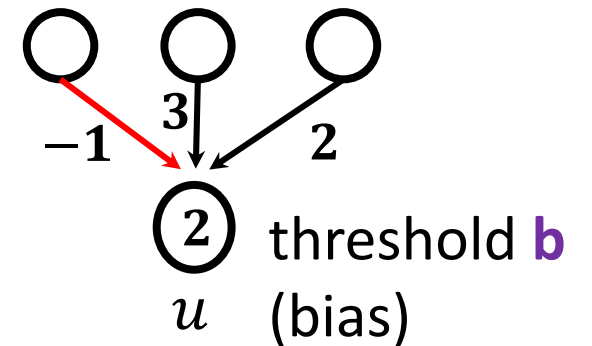
Weighted edges – synaptic connections



Neuron: (prob.)Threshold gate

• *Deterministic neuron*: Fires if $W - b \geq 0$

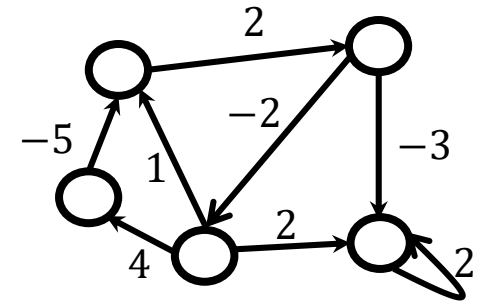
• *Probabilistic (spiking) neuron*: Fires with probability $\frac{1}{1+e^{-(W-b)}}$



Neural network

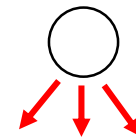
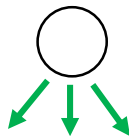
Network dynamics:

- Discrete synchronous rounds (Markov chain)
- Firing states in round i depends on firing states in round $i - 1$



Biological constraint:

- Two types of neurons: **Excitatory** (all positive) and **Inhibitory** (all negative)



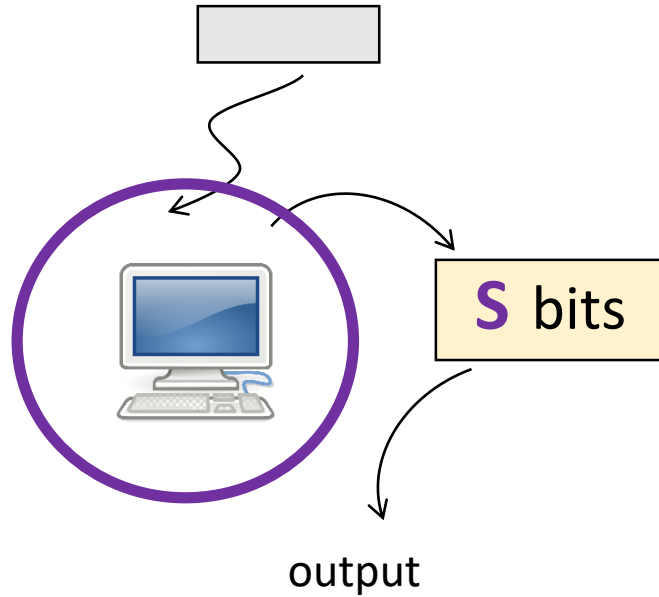
Randomness in neural networks

Two (potential) sources of randomness:

- Probabilistic neurons
- Random edge weights



The challenge



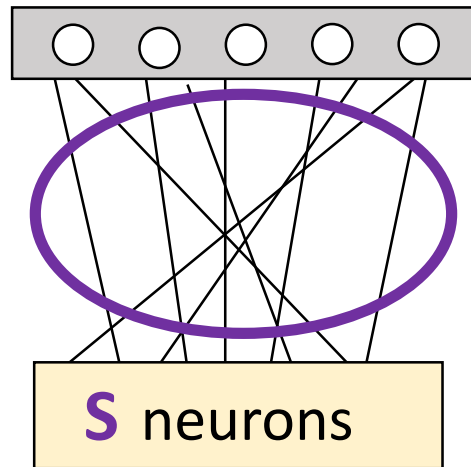
Streaming alg. with space S



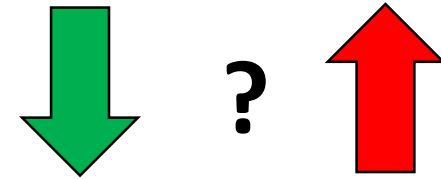
Neural alg. with space S

1. In the streaming model, do not pay for algorithm description

The challenge



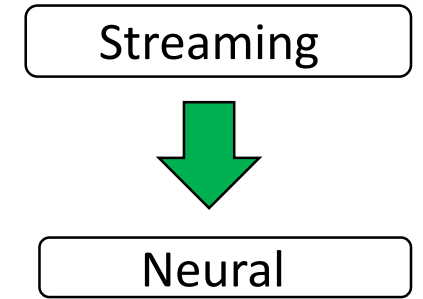
Streaming alg. with space S



Neural alg. with space S

2. In neural network, do not pay for random edge weights

Positive results



	Streaming space	Neural space
Approximate median (1 + ϵ) approx. w.p 1 - δ	$\tilde{O}(1/\epsilon)$ [Cormode, Muthukrishnan 05]	$\tilde{O}(1/\epsilon)$
Distinct elements (1 + ϵ) approx. w.p 1 - δ	$\tilde{O}(1/\epsilon^2)$ [Blasiok 18]	$\tilde{O}(1/\epsilon^2)$

Additional results:

Count-min-sketch, pairwise independent hash functions

\tilde{O} hides $\text{polylog}(n, \delta)$

Positive results: linear sketching

Linear sketching algorithm: the state of the algorithm at time t is a *linear function* of the updates seen up to time t .

Input insertion/deletion elements in $[n]$, (turnstile model)

- The state of the algorithm: $\mathbf{A} \cdot \bar{\mathbf{z}}$,
for $r \times n$ sketching matrix \mathbf{A} , frequencies vector $\bar{\mathbf{z}} \in \mathbb{Z}^n$
- **Examples**: heavy hitters, ℓ_p estimation
- Li, Nguyen and Woodruff (STOC 14): streaming \rightarrow linear sketching

Positive results: linear sketching

Theorem: For any integer sketching matrix \mathbf{A} of size $r \times n$, each entry $|A \cdot \bar{x}| \leq \ell$, there exists a neural sketching network with $O(r \cdot \log \ell)$ auxiliary neurons

the output neurons encodes the state of the sketching algorithms $A \cdot \bar{z}$