

# Neuroscience-inspired online unsupervised learning algorithms

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# Neuroscience-Inspired Learning: Motivation

## Deep learning:

- Has superior performance in practice
  - applications: computer vision, speech recognition, natural language processing, audio recognition, etc.
- Was derived their inspiration from biology

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**Further inspiration from the brain might be helpful**

# Focus of This Paper: Bio-Plausibility

Most artificial NNs resemble natural NNs only superficially

- Training (synaptic strength update) is not bio-plausible
  - **backpropagation**

**Focus here:** Bio-plausibility on the algorithmic level

- not attempt to reproduce many biological details (not ion channels)
- develop algorithms that respect major biological constraints

# Bio-Plausibility: Be “Online” and Be “Local”

- (Be “Online”): input data are streamed to the algorithm (neural circuits) sequentially, and the corresponding output must be computed before the next input sample arrives
- (Be “Local”): a biological synapse can update its weight based on the activity of only the two neurons that the synapse connects.
  - Such “locality” of the learning rule is violated by most artificial NNs including backpropagation-based deep learning networks.

# Key Contributions-I

A family of biologically plausible artificial neural networks (NNs) for unsupervised learning

- The inspiration from the brain:

Signal processing in the brain tends to preserve similarity

[Qin-Mudur-Pehlevan'20]

- Mathematically:

- Use a family of *principled* objective functions containing a term that penalizes dissimilarity
- Derive the NNs by running *alternating stochastic gradient descent* on the corresponding objective functions

## Key Contributions (Continued)

This family of objective functions cover a large range of interesting machine learning problems, such as

- ① linear dimensionality reduction (PCA);
- ② sparse and/or nonnegative feature extraction;
- ③ blind nonnegative source separation;
- ④ clustering and manifold learning.



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# Linear dimensionality reduction (PCA)

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  - Similarity-based objectives
  - Local learning rules obtained by alternating stochastic gradient descent
    - Key technique: Variable substitution trick

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- 3 Beyond PCA: Other tasks solved by the similarity-based approach
- 4 Summary and conclusions

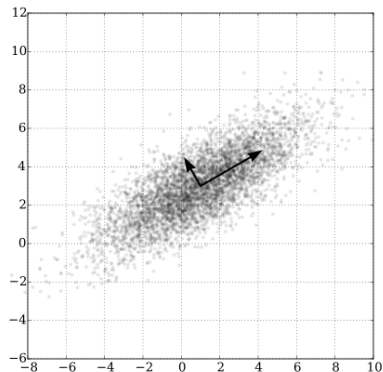
# Principal Component Analysis (PCA)

## PCA in plain words:

- The first component is the a “best fitting” **line**
- The second component is the next best-fitting line and is perpendicular to the first

In general,

- subspace projection
- orthogonality of the components





# Principal Component Analysis (PCA)

## Mathematically:

- Given  $T$  data points  $\{x_1, \dots, x_T\} \subseteq \mathbb{R}^n$
- Let  $u \in \mathbb{R}^n$  such that  $\|u\|_2 = 1$ .
- The first/top principle of the given dataset is

$$u^* = \arg \min_u \frac{1}{2T} \sum_{i=1}^T \|x_i - \langle x_i, u \rangle u\|_2^2.$$

Oja's rule can be viewed as running SGD on the above objective

Oja's rule finds the first principle

# Connection between SGD v.s. Oja's Rule

$$\text{PCA: } u^* = \arg \min_u \frac{1}{2T} \sum_{i=1}^T \|x_i - \langle x_i, u \rangle u\|_2^2$$

rewriting  $\|x_i - \langle x_i, u \rangle u\|_2^2 = \min_y \|x_i - yu\|_2^2$

Derivation of Oja's Rule:

- Update  $u_t$  via SGD: Let  $y_t = \langle x_t, u_{t-1} \rangle$

$$u_t \leftarrow \frac{u_{t-1} + \eta \langle x_t, u_{t-1} \rangle x_t}{\|u_{t-1} + \eta \langle x_t, u_{t-1} \rangle x_t\|_2} = u_{t-1} + \eta(x_t - u_{t-1}y_t)y_t + O(\eta^2)$$

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- Update  $u_t$  via alternating SGD: First minimize  $y$ , then SGD on  $u$

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**Oja's rule finds the first component!!!**

How about the top  $k$  components?

# How about The Top $k$ Components?

## Question

Is it possible to solve the online general PCA algorithms using multiple neurons with bio-plausible updates?

- The objective for top component

$$u^* = \arg \min_{u: \|u\|_2=1} \frac{1}{2T} \sum_{i=1}^T \min_{y_i} \|x_i - y_i u\|_2^2$$

- The objective for top  $k$  components

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- Let  $W_{t-1}^j$  be the  $j$ -th column of  $W_{t-1}$  and  $W_{t-1}^{ij}$  be the entry at the  $i$ -th row and the  $j$ -th column.
- Update of  $y$ :  $\nabla y_t^\ell = \langle W_{t-1}^\ell, x_t \rangle - \sum_{j=1}^k \langle W_{t-1}^\ell, W_{t-1}^j \rangle y_t^j$
- Update of  $W$ :  $W_t^{ij} = W_{t-1}^{ij} + \eta \left( x_t^i - \sum_{\ell=1}^k W_{t-1}^{\ell i} y_t^\ell \right) y_t^j$

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Is it possible to find an alternative objective for PCA?



# Similarity-based Objective Function

$$\min_{y_1, \dots, y_T} \frac{1}{T^2} \sum_{t=1}^T \sum_{t'=1}^T (x_t^\top x_{t'} - y_t^\top y_{t'})^2$$

- Similarity: dot product for a pair of inputs ( $\mathbb{R}^n$ ) or outputs ( $\mathbb{R}^k, k < n$ ).

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- Similarity: dot product for a pair of inputs ( $\mathbb{R}^n$ ) or outputs ( $\mathbb{R}^k$ ,  $k < n$ ).
- Matching: want similarity of inputs and that of outputs to be close
- Offline solution: unique global PCA solution up to an orthogonal rotation, aka principal subspace projection  
[Pehlevan-Chklovski, NeurIPS 1

# Problems Going Online?

$$\min_{y_1, \dots, y_T} \frac{1}{T^2} \sum_{t=1}^T \sum_{t'=1}^T (x_t^\top x_{t'} - y_t^\top y_{t'})^2$$

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where the equality holds iff  $W = \frac{1}{T} \sum_{t=1}^T y_t x_t^\top$ , i.e.

$$-\frac{1}{T^2} \sum_{t=1}^T \sum_{t'=1}^T y_t^\top y_{t'}^\top x_t^\top x_{t'} = \min_{W \in \mathbb{R}^{k \times n}} \text{Tr } W^\top W - \frac{2}{T} \sum_{t=1}^T y_t^\top W x_t.$$

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Objective func:

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First term:

$$-\frac{2}{T^2} \sum_{t=1}^T \sum_{t'=1}^T y_t^\top y_{t'} x_t^\top x_{t'} = \min_{W \in \mathbb{R}^{k \times n}} 2 \operatorname{Tr} W^\top W - \frac{4}{T} \sum_{t=1}^T y_t^\top W x_t.$$

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Similarly,

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New form of the objective function is local in the online setting!

# New Form of Objective Function

$$\begin{aligned} & \min_{y_1, \dots, y_T} \left[ \min_{W \in \mathbb{R}^{k \times n}} \max_{M \in \mathbb{R}^{k \times k}} \frac{1}{T} \sum_{t=1}^T \left[ 2 \operatorname{Tr} W^\top W - \operatorname{Tr} M^\top M + l_t(W, M, y_t) \right] \right] \\ &= \min_{W \in \mathbb{R}^{k \times n}} \max_{M \in \mathbb{R}^{k \times k}} \frac{1}{T} \sum_{t=1}^T \left[ 2 \operatorname{Tr} W^\top W - \operatorname{Tr} M^\top M + \min_{y_t} l_t(W, M, y_t) \right] \end{aligned}$$

where

$$l_t(W, M, y_t) = -4x_t^\top W^\top y_t + 2y_t^\top M y_t$$

We have successfully separated the computations of outputs at different time steps, satisfying the requirement to be local.

# Gradient Descent/Ascent Algorithm

- Gradient descent (minimizing)  $l_t(W, M, y_t)$  wrt  $y_t$

$$\frac{d}{dy_t}(-4x_t^\top W^\top y_t + 2y_t^\top M y_t) = -4(Wx_t - My_t)$$

$$\Rightarrow \dot{y}_t = Wx_t - My_t$$

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## Interpretation

- $W$  and  $M$  represent synaptic weight changes in feed-forward and lateral connections.  $W$  and  $-M$  correspond to Hebbian/Anti-Hebbian.

# Remaining Issues

There are still several issues remaining...

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- Not exactly recovering principal components, but principal subspace projections
- Recurrent activity on output neurons must settle faster than input variations
- Output neurons compete with each other with lateral connections - in real brains, have to go through inter-neurons

# Whitening Constraints and Inter-neurons

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- Replace  $M$  with a whitening constraint (2):

$$\min_{y_1, \dots, y_T} -\frac{1}{T^2} \sum_{t=1}^T \sum_{t'=1}^T y_t^\top y_{t'} x_t^\top x_{t'}, \text{ s.t. } \frac{1}{T} \sum_t y_t y_t^\top = I_k$$

where  $I_k$  is the  $k$ -by- $k$  identity matrix.

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- Objective function modeled by Lagrange formalism:

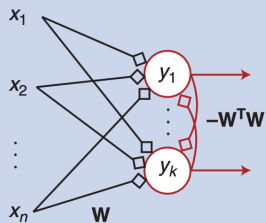
$$\min_{y_1, \dots, y_T} \max_{z_1, \dots, z_T} -\frac{1}{T^2} \sum_{t=1}^T \sum_{t'=1}^T y_t^\top y_{t'} x_t^\top x_{t'} + \frac{1}{T^2} \sum_{t=1}^T \sum_{t'=1}^T z_t^\top z_{t'} (y_t^\top y_{t'} - \delta_{t,t'})$$

where  $\delta_{t,t'}$  is the Kronecker delta, and  $z_t^\top z_{t'}$  naturally model interneuron activities. See details in (3).

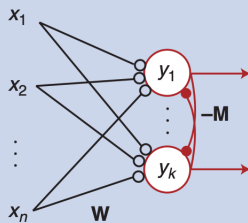


# Visualizing NN

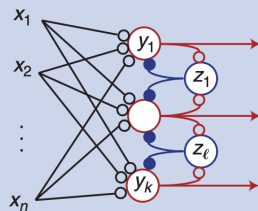
◇ Nonlocal   ○ Hebbian   ● Anti-Hebbian Synapses   ○ Principal   ○ Interneurons



(a)



(b)



(c)

## **Beyond PCA:**

**Other tasks solved by the similarity-based approach**

# Nonnegative Similarity-Matching Objective

- “Nonnegative”: variable constraints – this constraint corresponds to ReLU activation
- The minimization problem becomes

$$\min_{y_1, \dots, y_T \geq 0} \frac{1}{T^2} \sum_{t=1}^T \sum_{t'=1}^T (x_t^\top x_{t'} - y_t^\top y_{t'})^2 \quad (1)$$

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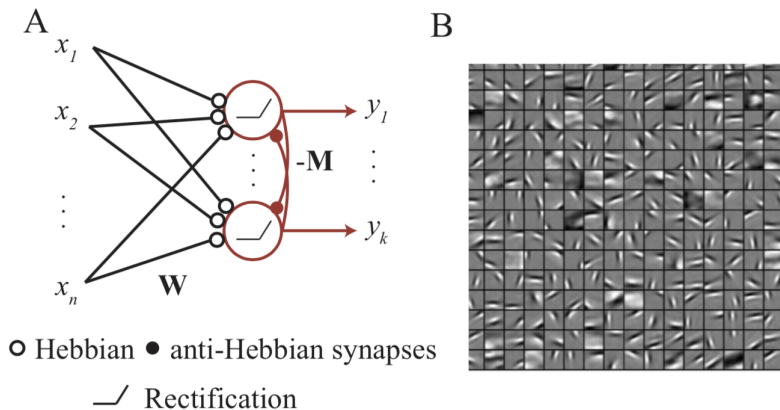
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Equation (1) can be solved by the same learning rule **except that**

- the output variables are projected onto the nonnegative domain

# Visualization



**Figure:** B) Nonnegative similarity matching learns edge filters from patches of whitened natural scenes.

# Nonnegative Similarity-Matching for Clustering

## K-means clustering (MacQueen, 1967)

Let  $\mathcal{C}_1, \dots, \mathcal{C}_K$  be a partition of the  $T$  data points  $x_1, \dots, x_T$ . Want to find a best partition such that

$$\min_{\mathcal{C}_1, \dots, \mathcal{C}_K} \sum_{k=1}^K \sum_{t \in \mathcal{C}_k} \left\| x_t - \frac{1}{n_k} \sum_{s \in \mathcal{C}_k} x_s \right\|_2^2, \quad \text{where } n_k := |\mathcal{C}_k|$$

Let  $Y \in \mathbb{R}^{K \times T}$  be a scaled indicator matrix s.t.

$$Y = \begin{pmatrix} \mathbf{y}_{:,1} \\ \vdots \\ \mathbf{y}_{:,K} \end{pmatrix}, \quad \mathbf{y}_{:,k} = \frac{1}{n_k^{1/2}} \left( 0, \dots, 0, \overbrace{1, \dots, 1}^{n_k}, 0, \dots, 0 \right).$$

# Nonnegative Similarity-Matching for Clustering

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$Y^* = \arg \min_Y \|X^\top X - Y^\top Y\|$  gives an optimal K-means clustering

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## Why a simplified objective?

Finding the optimal solution is rather challenging factorization problem.

- The simplified objective is chosen so that clustering of inputs is based on input pairwise similarities



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$$\min_{y_1, \dots, y_T \geq 0} \frac{1}{T^2} \sum_{t=1}^T \sum_{t'=1}^T (\alpha - x_t^\top x_{t'}) y_t^\top y_{t'}$$

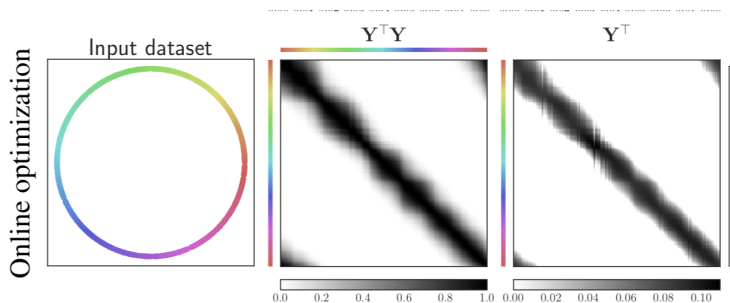
s.t.  $\|y_t\|_2 \leq 1 \quad \forall t$

Here  $\alpha > 0$  is the clustering threshold.

- Correctness of the clustering algorithm depends on how well the inputs are separated!!!

# Manifold Tiling

In many real-world problems, data points are not well-segregated but lie on low-dimensional manifolds. For such data, the optimal solution of the above simplified objective effectively tiles the data manifold



# Conclusions

$$\min_{\forall t, y_t \in \Omega} \left[ - \sum_{t=1}^T \sum_{t'=1}^T y_t^\top y_{t'} x_t^\top x_{t'} + f(y_1, \dots, y_T) \right]$$

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- First term: the covariance of the similarity of the outputs and that of inputs.
- Optimizing first term online gives rise to synaptic local learning rules.
- Second term  $f$  and constraints  $\Omega$ : inhibitory mechanisms and other constraints that make the NN bio-plausible.

## Optimization Feature

Similarity (anti)alignment  
Nonnegativity constraint

Sparsity regularizer  
Constrained output correlation matrix  
Constrained PSD output Gramian  
Copositive output Gramian  
Constrained activity  $l_1$ -norm

## Biological Feature

(Anti-)Hebbian plasticity [16], [17]  
Rectifying neuron activation function [18], [21]  
Adaptive neural threshold [40]  
Adaptive lateral weights [7], [18]  
Anti-Hebbian interneurons [7]  
Anti-Hebbian inhibitory neurons [31]  
Giant interneuron [36]

# Future Work

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- Temporal correlations in time in input data points
- Stacking similarity-based NNs
- Spikes in biological NNs - all or nothing

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